

HOW TO PLAY



What is Keno Coin Toss?

Keno Coin Toss is a feature played as part of the regular Keno draw of 20 numbers. With Keno Coin Toss, you pick 'Heads', 'Tails' or 'Evens' based on where you think the majority of the numbers drawn will be placed.

Heads 11 or more of the 20 numbers in the range 1 to 40.

Tails 11 or more of the 20 numbers in the range 41 to 80.

Evens Equal numbers in each range.

How much can I win?

Prize is based on a \$1 entry.

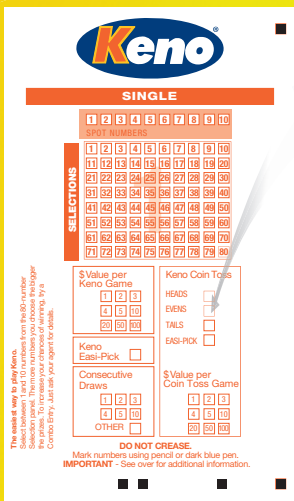
Heads \$2 Tails \$2 Evens \$4



prizes to players | profits to hospitals

How to play Keno Coin Toss

Keno Coin Toss* can be played on its own or with Keno. There are two ways to play: 'Standard' or 'Run'.



Keno

SINGLE

SPOT NUMBERS: 1 2 3 4 5 6 7 8 9 10

SELECTIONS: 11 12 13 14 15 16 17 18 19 20, 21 22 23 24 25 26 27 28 29 30, 31 32 33 34 35 36 37 38 39 40, 41 42 43 44 45 46 47 48 49 50, 51 52 53 54 55 56 57 58 59 60, 61 62 63 64 65 66 67 68 69 70, 71 72 73 74 75 76 77 78 79 80

\$ Value per Keno Game: 1 2 3, 4 5 10, 20 50 100

Keno Coin Toss: HEADS , EVENS , TAILS , EASI-PICK

Keno Easi-Pick

Consecutive Draws: 1 2 3, 4 5 10, OTHER

\$ Value per Coin Toss Game: 1 2 3, 4 5 10, 20 50 100

DO NOT CREASE.
Mark numbers using pencil or dark blue pen.
IMPORTANT - See over for additional information.

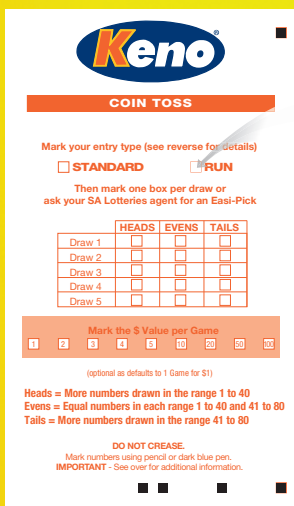


Standard.

On a regular Single Keno coupon, mark your selection (or an Easi-Pick) for your chosen draws, along with the amount you wish to play per game. This is a Standard entry.

A Standard Coin Toss draw may also be played by making the applicable selections on either:

- a Keno Coin Toss coupon for up to 5 consecutive draws, or on
- a Keno Combo coupon.



Keno

COIN TOSS

Mark your entry type (see reverse for details)

STANDARD RUN

Then mark one box per draw or ask your SA Lotteries agent for an Easi-Pick

	HEADS	EVENS	TAILS
Draw 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Draw 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Draw 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Draw 4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Draw 5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Mark the \$ Value per Game: 1 2 3 4 5 10 20 50 100

(optional as defaults to 1 Game for \$1)

Heads = More numbers drawn in the range 1 to 40
 Evens = Equal numbers in each range 1 to 40 and 41 to 80
 Tails = More numbers drawn in the range 41 to 80

DO NOT CREASE.
Mark numbers using pencil or dark blue pen.
IMPORTANT - See over for additional information.



Run.

Or mark the RUN box** and your selections (or ask for an Easi-Pick) to run over 2 to 5 consecutive draws and the dollar value per game. In the event of a RUN win, the prize is automatically invested into the next draw.

To win a RUN, all selections of 'Heads', 'Tails' or 'Evens' must be correctly matched.

*Keno Coin Toss is only available at SA Lotteries agencies.

** Available on Keno Coin Toss coupon only.

The chance of winning Keno Coin Toss 'Heads' or 'Tails' is 1 in 2.5, and 'Evens' is 1 in 5. GAMBLE RESPONSIBLY.

Important notice: This explanatory brochure is intended to provide general information only and SA Lotteries accepts no responsibility for its contents and does not represent or warrant that the information is free from errors or omissions. For full details of the rules of the game you wish to play you should refer to the State Lotteries Act, 1966 (as amended) and the Lottery Rules (available on SA Lotteries' website or for perusal at any SA Lotteries agent). In particular, you should note that SA Lotteries accepts no liability for loss arising from the failure of its servants or agents to comply with operating instructions or directions, use of an Easisplay Club membership card, lost or stolen Easisplay membership cards, criminal or negligent interference with SA Lotteries' property, or any equipment failure.

Effective from May 2010.